Rethinking Climate Communication:

Decision-based, Game-enabled Exploration of Forecasts



WCRP Conference for Latin America and the Caribbean: Developing, linking and applying climate knowledge

Towards constructing a knowledge network between climate research and decision-making at the regional level



Objective 5:

Discuss and plan how to establish a research framework oriented to identify climate-related information, products and tools

needed in the different socioeconomic s t explore communication strategies throughout the information networks a contribute to the establishment of a "sy

Data & Text
(Maps, Graphs, Words)

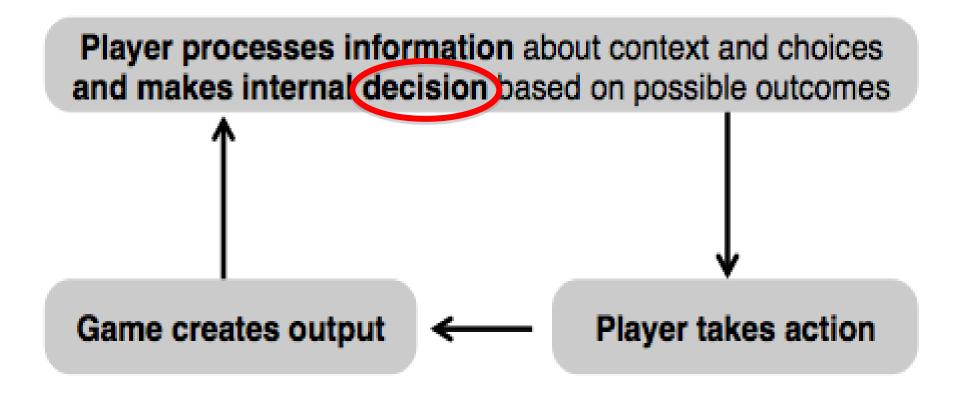
Unidirectional formats

(PPTs, Docs, Web, Events)

Other?

dge

A Model of the Gameplay Experience



WINNERS



BOSTON UNIVERSITY Boston University The Frederick S. Pardee Center for the Study of the Longer-Range Future **Games for a New Climate: Experiencing the Complexity** of Future Risks REPORT TASK FORCE CENTER PARDEE



DECISION → **CONSEQUENCE**

- Right Choice? +1
- Wrong, Act in Vain? (Fired!)



- Wrong, Fail to Act? -5 (Send Response Team!!)



Normal workday







BID FOR A REGIONAL EARLY WARNING

Half of the teams will have info about likely rains

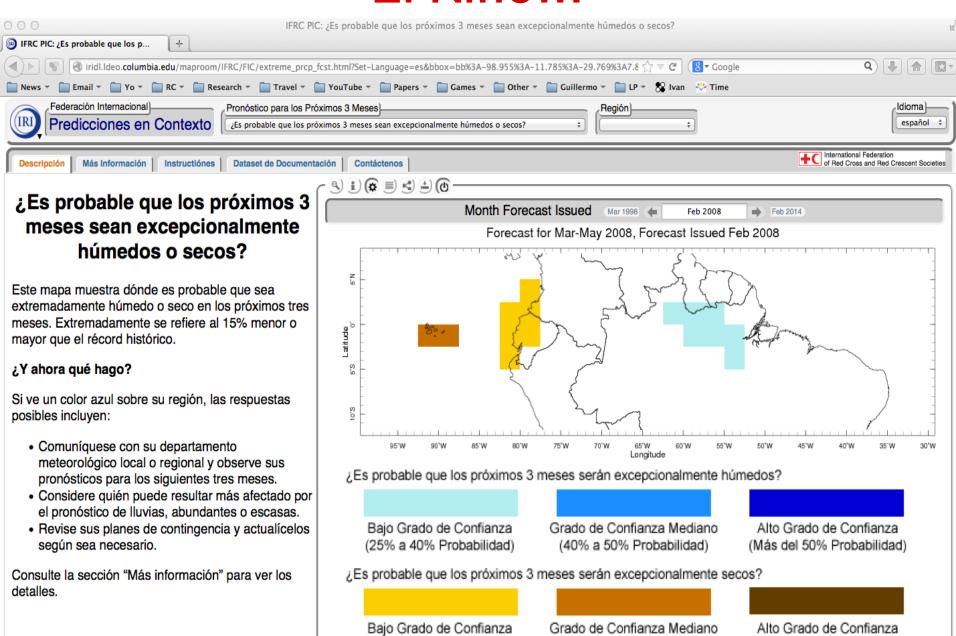
- 1. Allocate as many people to EW as desired
- 2. By end of countdown, show EWP with fingers

Highest bidders: Team can see regional die before decision, throughout game.

EW People stay in front

Other teams: Recover your people



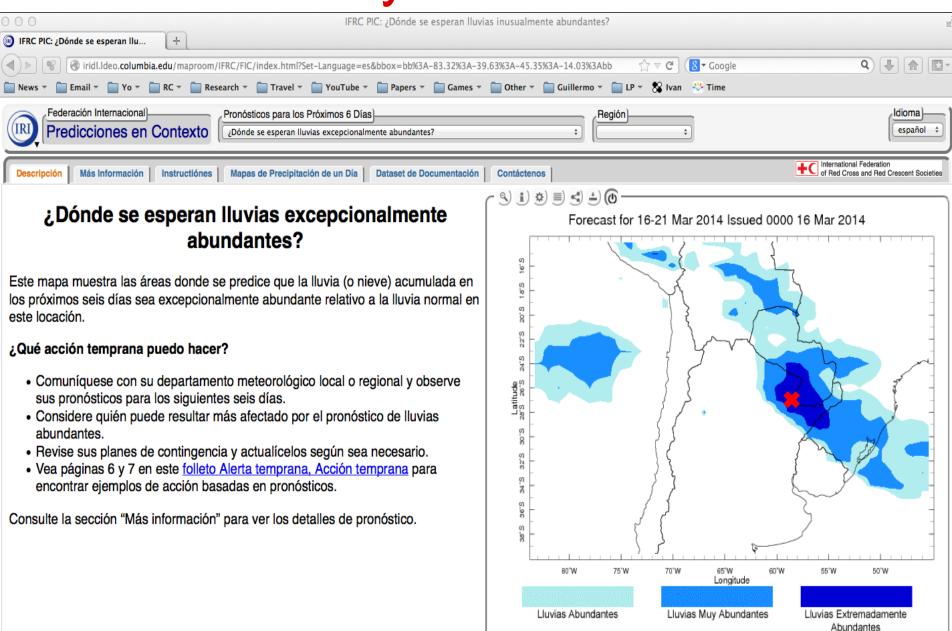


(25% a 40% Probabilidad)

(40% a 50% Probabilidad)

(Más del 50% Probabilidad)

6-day Forecast...



Climate Change Projections

Change in average precipitation (1986-2005 to 2081-2100)

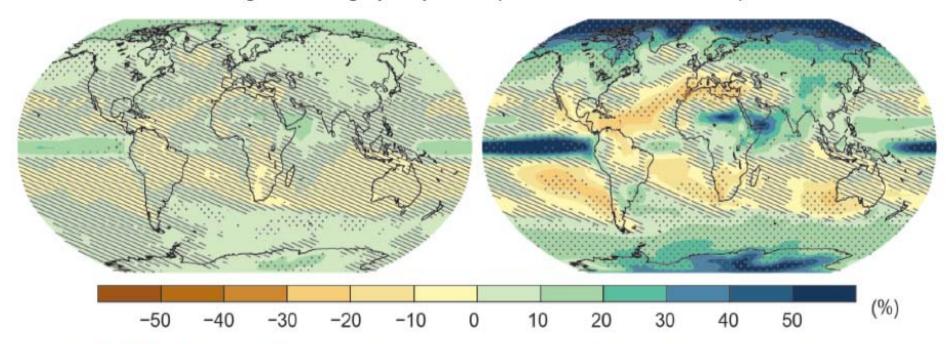
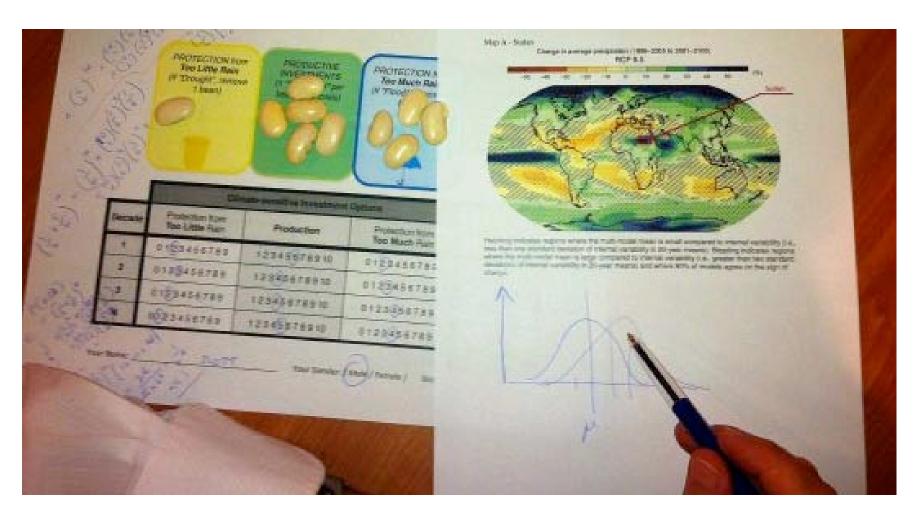


Figure 6 (SPM.8): Model results for possible changes in precipitation under two future scenarios (lower emissions on the left, higher emissions on the right). Colours show the average change that is expected for each region, but areas with hatching (diagonal lines) are uncertain about this change. Areas with stippling (dots) have stronger projections, and have more agreement among the models about the projected changes.



With IPCC leadership, including chairman Pachauri



At the White House



At Universities

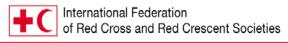


With Communities

Gameplay beats Powerpoint

- 1. Decision-centric (Not "info-centric")
- 2. Active learning (Peer-to-peer, "Aha!" moments unfccc)
- 3. Serious, fun engagement (Emotions matter! ROCKFOUND)
- 4. Data collection on decisions (In real time GEC)
- 5. Optimization platform (illiteracy no problem)

WWW.CLIMATECENTRE.ORG



RED CROSS/RED CRESCENT

International Federation of Red Cross and Red Crescent Societies

LMATE CEN

The Netherlands Red Cross













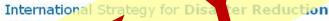
























Climate & Development Knowledge Network





